

# Diploma of Creative Design into Bachelor of Communication (Digital Media Major)

Program Sequence Structure  
January intake

Semester	Subject Code	Subject	Notes
Semester 1 January	BCDP02-101	Critical Thinking and Communication	CREDIT
	BCDP02-077	Personal Development Portfolio	CREDIT – elective
	BCDP02-075	Image Photography and Visual Design	CREDIT – elective
Semester 2 May	BCDP02-102	Collaboration, Teams and Leadership	CREDIT
	BCDP02-071	Foundation of Content Creation	CREDIT
	BCDP02-080	Sound Production and Design	CREDIT – DIGM major
Semester 3 September	BCDP02-103	Responsibility, Integrity and Civic Discourse	CREDIT
	BCDP02-009	Introduction to Communication	CREDIT
	BCDP02-079	Screenwriting and Short Fiction	CREDIT – DIGM major
Semester 4 January	COMN12-203	Mass and Popular Media	
	COMN12-205	Interpersonal Communication	
	HUMR11-100	Research Methods and Data Visualisation	
		DIGM Major subject	DIGM13-100 Designing User Experiences
Semester 5 May	COMN11-102	Strategic Speaking and Writing	
	COMN12-302	Digital Media and Society	
		Minor or General Elective Option	
		Minor or General Elective Option	
Semester 6 September	COMN11-103	Communication in the Workplace	
		Minor or General Elective Option	
		DIGM Major subject	DIGM13-200 Creating VR and Augmented Realities
		DIGM Major subject	DIGM12-100 Game Thinking
Semester 7 January	COMN13-300	Capstone	
		DIGM Major subject	DIGM12-200 Animation and Prototyping
		Minor or General Elective Option	



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Program Sequence Structure  
May intake

Semester	Subject Code	Subject	Notes
Semester 1 May	BCDP02-101	Critical Thinking and Communication	CREDIT
	BCDP02-077	Personal Development Portfolio	CREDIT – elective
	BCDP02-071	Foundation of Content Creation	CREDIT
Semester 2 September	BCDP02-102	Collaboration, Teams and Leadership	CREDIT
	BCDP02-075	Image, Photography and Visual Design	CREDIT – elective
	BCDP02-079	Screenwriting and Short Fiction	CREDIT – DIGM major
Semester 3 January	BCDP02-103	Responsibility, Integrity and Civic Discourse	CREDIT
	BCDP02-009	Introduction to Communication	CREDIT
	BCDP02-078	Screen Editing	CREDIT – DIGM major
Semester 4 May	COMN11-102	Strategic Speaking and Writing	
		DIGM Major subject	DIGM13-100 Designing User Experiences
		Minor or General Elective Option	
		Minor or General Elective Option	
Semester 5 September	COMN11-103	Communication in the Workplace	
	COMN12-302	Digital Media and Society	
		DIGM Major subject	DIGM13-200 Creating VR and Augmented Realities
Semester 6 January		DIGM Major subject	DIGM12-100 Game Thinking
	COMN12-203	Mass and Popular Media	
	COMN12-205	Interpersonal Communication	
	HUMR11-100	Research Methods and Data Visualisation	
Semester 7 May		DIGM Major subject	DIGM12-200 Animation and Prototyping
	COMN13-300	Capstone	
		Minor or General Elective Option	
		Minor or General Elective Option	

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Program Sequence Structure  
September intake

Semester	Subject Code	Subject	Notes
Semester 1 September	BCDP02-101	Critical Thinking and Communication	CREDIT
	BCDP02-077	Personal Development Portfolio	CREDIT - elective
	BCDP02-075	Image, Photography and Visual Design	CREDIT – elective
Semester 2 January	BCDP02-102	Collaboration, Teams and Leadership	CREDIT
	BCDP02-071	Foundation of Content Creation	CREDIT
	BCDP02-078	Screen Editing	CREDIT – DIGM major
Semester 3 May	BCDP02-103	Responsibility, Integrity and Civic Discourse	CREDIT
	BCDP02-009	Introduction to Communication	CREDIT
	BCDP02-080	Sound Production and Design	CREDIT – DIGM major
Semester 4 September	COMN11-103	Communication in the Workplace	
	COMN12-302	Digital Media and Society	
	COMN12-203	Mass and Popular Media	
		DIGM Major subject	DIGM12-100 Game Thinking
Semester 5 January	COMN12-205	Interpersonal Communication	
	HUMR11-100	Research Methods and Data Visualisation	
		DIGM Major subject	DIGM12-200 Animation and Prototyping
Semester 6 May	COMN11-102	Strategic Speaking and Writing	
		DIGM Major subject	DIGM13-100 Designing User Experiences
		Minor or General Elective Option	
		Minor or General Elective Option	
Semester 7 September	COMN13-300	Capstone	
		DIGM Major subject	DIGM13-200 Creating VR and Augmented Realities
		Minor or General Elective Option	